

open but not open enough

extending OER metadata to facilitate refugee access
to open educational resources and practices

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- ERASMUS+ MOONLITE (2016-1-ES01-KA203-025731)

Hofstede's Model of National Culture

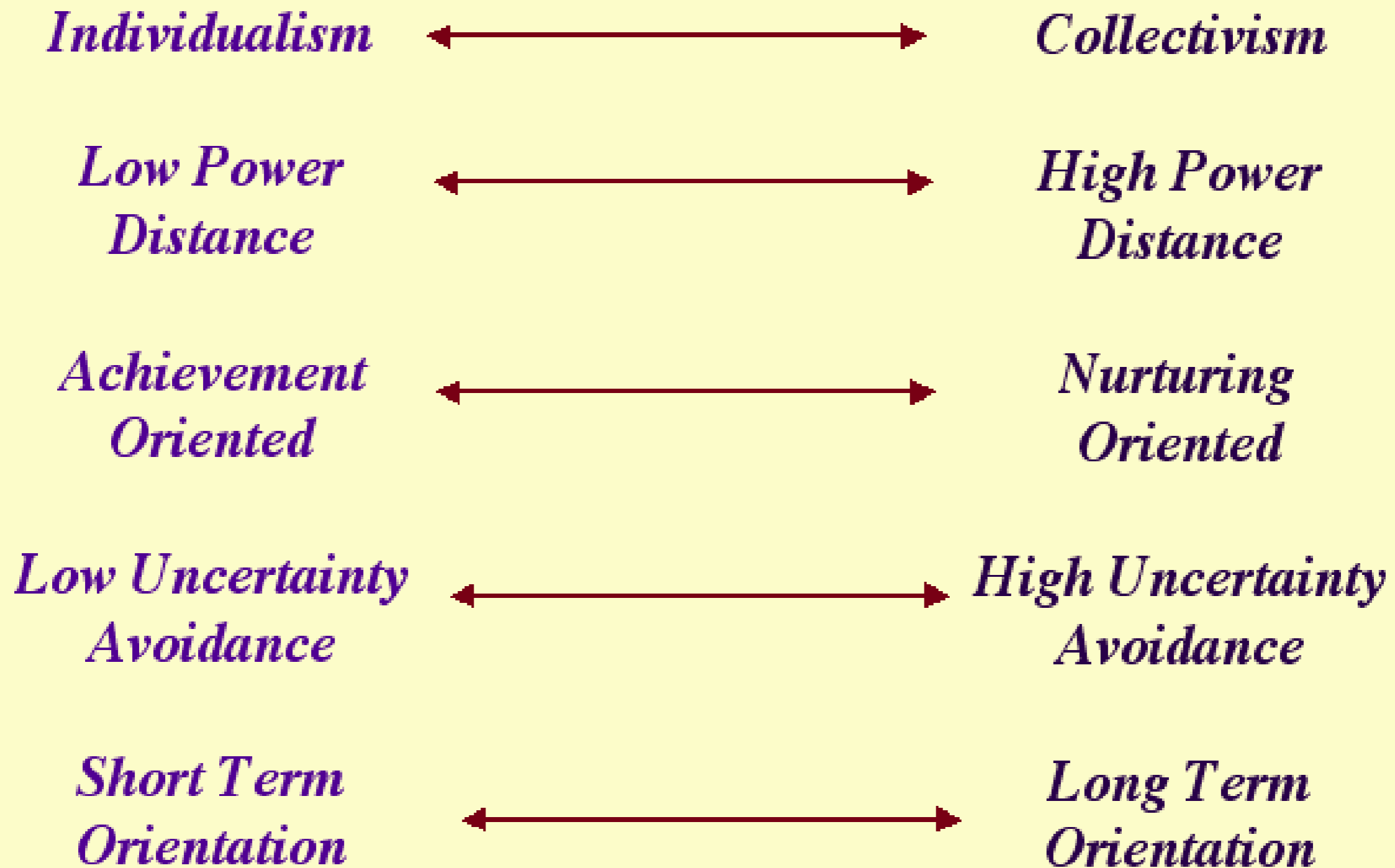
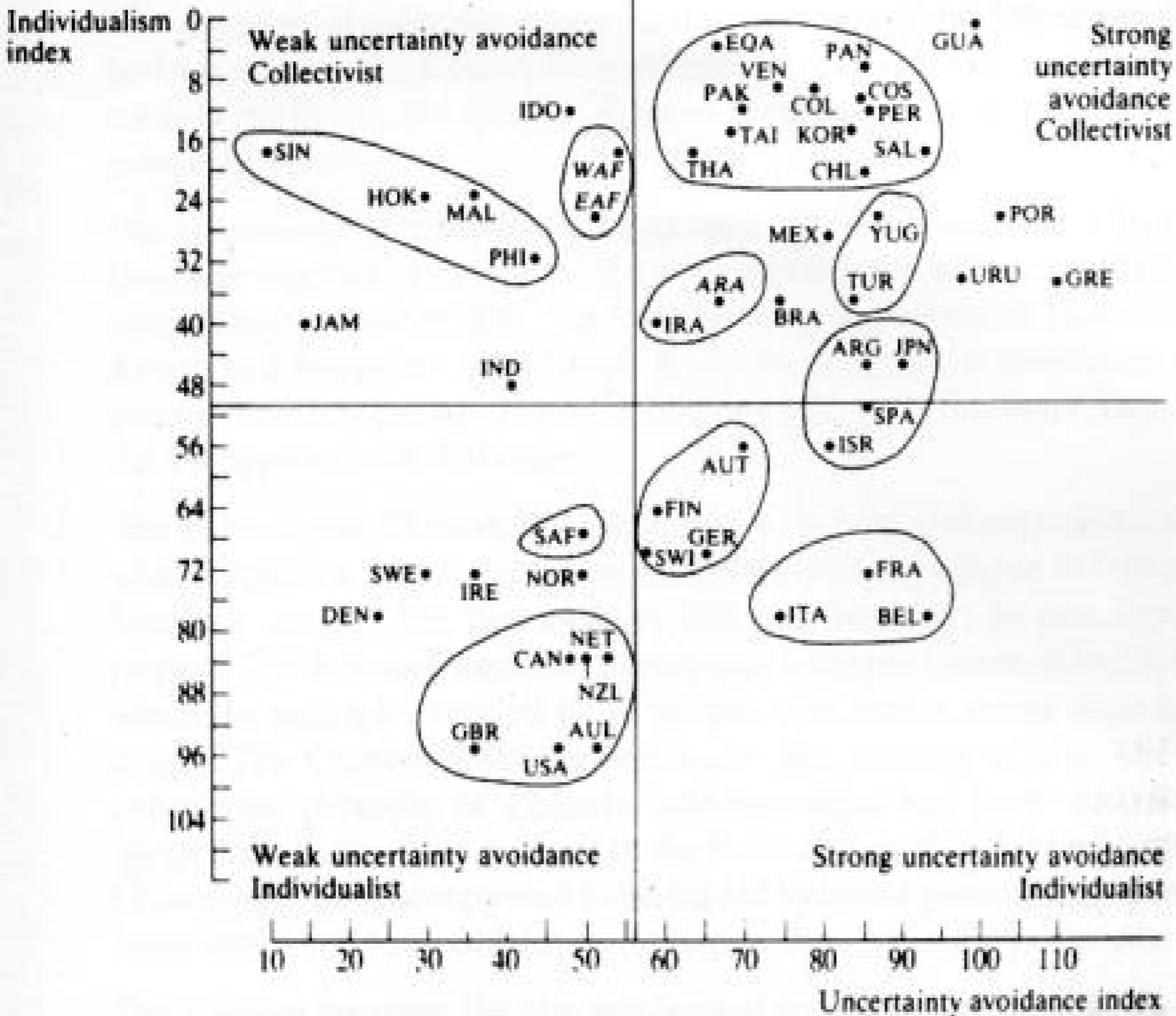
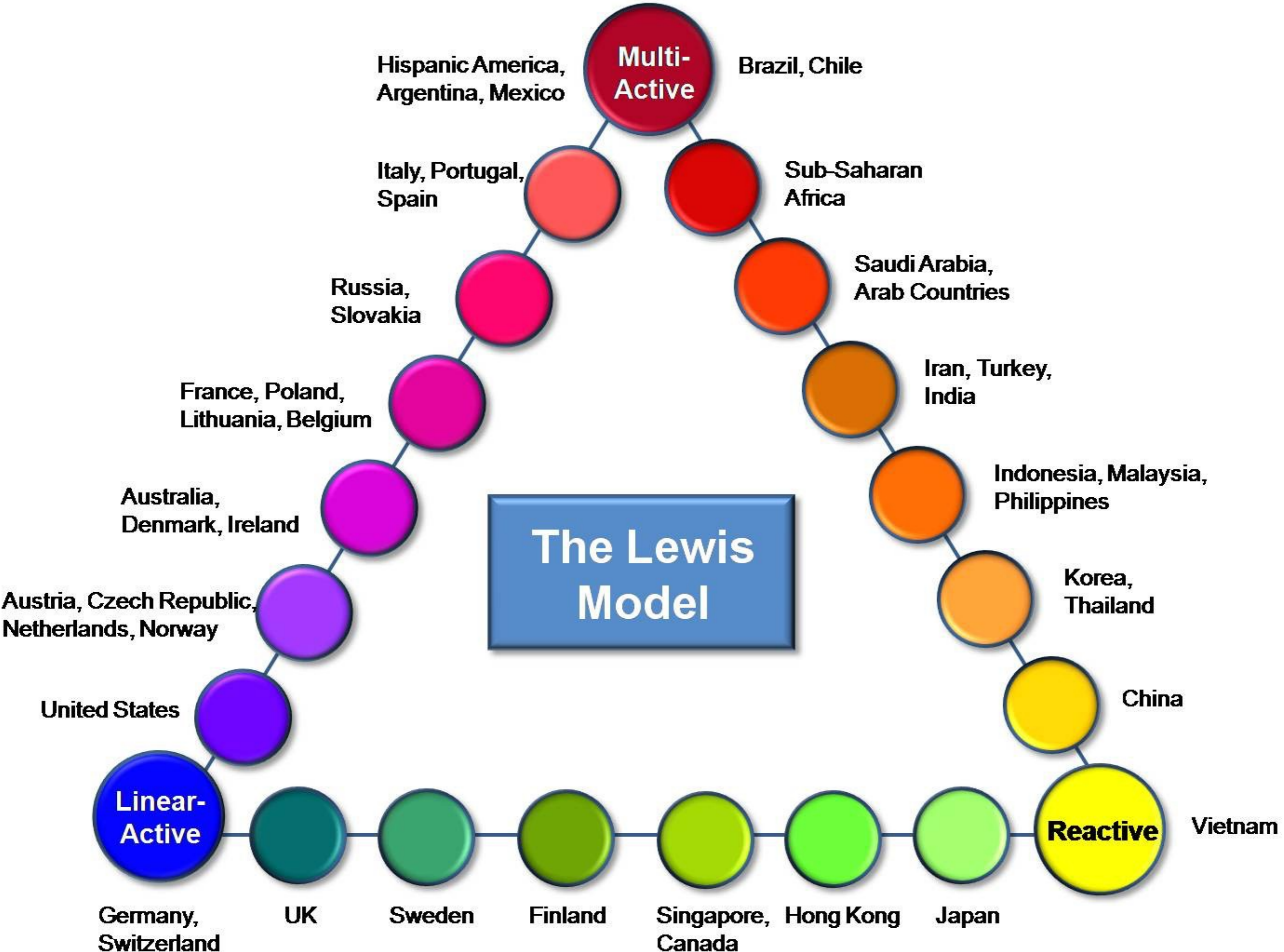


Figure 4.5





Hall's Model

High Context culture

- Long-lasting relationships
- Exploiting context
- Spoken agreements
- Insiders and outsiders clearly distinguished
- Cultural patterns ingrained, slow change

Low context culture

- Shorter relationships
- Less dependent on context
- Written agreements
- Insiders and outsiders less clearly distinguished
- Cultural patterns change faster

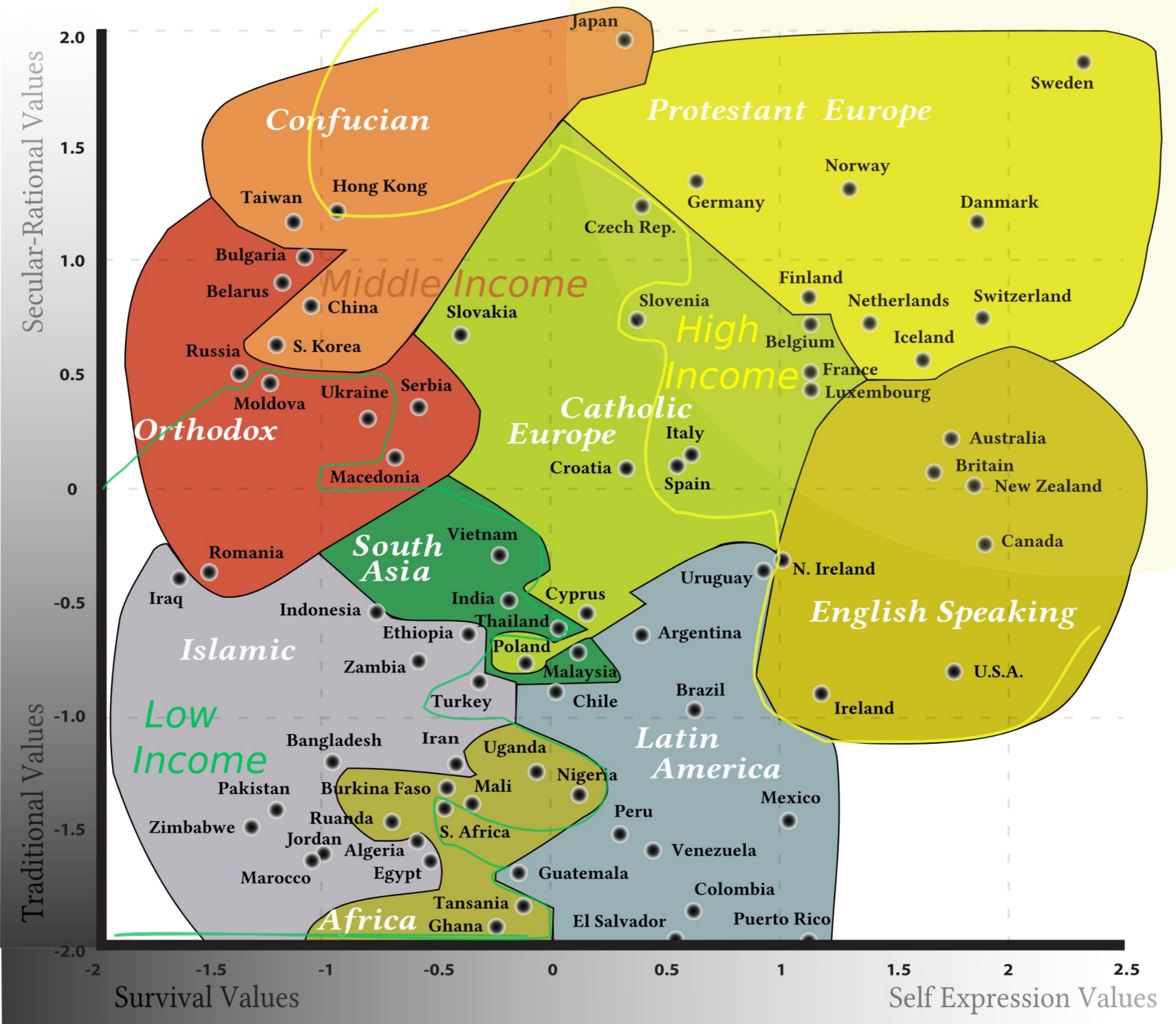
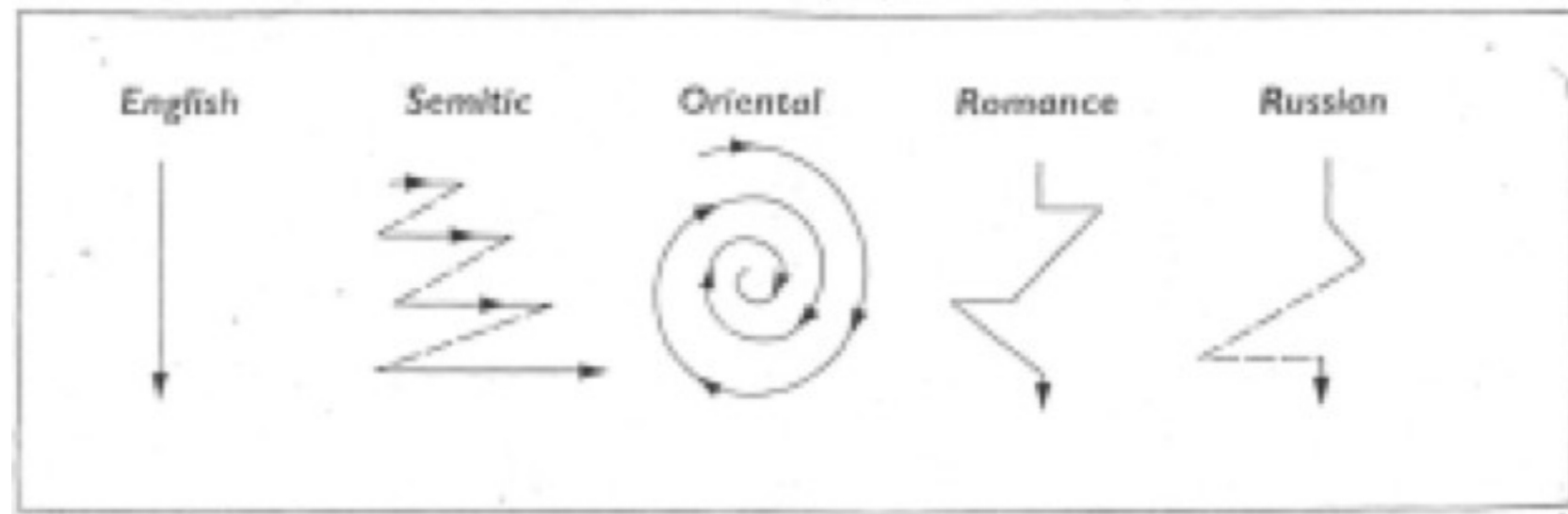


Figure 17.1. Patterns of Written Discourse (Kaplan, 1966:14).



Element	Description
Interactivity Type (IEEE 1484.12.1-2002)	<ul style="list-style-type: none"> active: Active learning (e.g., learning by doing) is supported by content that directly induces productive action by the learner. expositive: Expositive learning (e.g., passive learning) occurs when the learner's job mainly consists of absorbing the content exposed to them. mixed: A blend of active and expositive interactivity types.
Learning Resource Type (IEEE best practice)	exercise, simulation, questionnaire, diagram, figure, graph, index, slide, table, narrative text, exam, experiment, problem statement, self-assessment, lecture
Interactivity Level (IEEE 1484.12.1-2002 but meaningful only in community practice)	very low, low, medium, high, very high
Semantic Density (IEEE 1484.12.1-2002 but meaningful only in community practice)	very low, low, medium, high, very high
Intended End User Role (IEEE 1484.12.1-2002)	<ul style="list-style-type: none"> teacher author learner manager
Context (IEEE 1484.12.1-2002)	<ul style="list-style-type: none"> school higher education training other
Typical Age Range	(range)
Difficulty (IEEE 1484.12.1-2002 but meaningful only in a context of a community)	<ul style="list-style-type: none"> very easy easy medium difficult very difficult
Typical Learning Time	open text element
description	open text element
language	standardized def.